

NEWMAN YOUTH BASKETBALL

HOUSE LEAGUE — DIVISIONAL RULES

FIBA Rules of Play — Game officials are to enforce FIBA rules of play in ALL divisions

League Specific Rules — Rules listed below are specific to NYB House League and are to be enforced in conjunction with FIBA rules of play

NOVICE	ATOM & BANTAM
Player <u>Fouls Out</u> of game on the <u>5</u> th foul	Player <u>Fouls Out</u> of game on the <u>5</u> th foul
<u>Bonus Rule</u> — all bonus situations are <u>2</u> shots	Bonus Rule — all bonus situations are 2 shots
Bonus in effect on the 8th foul in each Half	Bonus in effect on the 8th foul in each Half
<u>Free-Throw Line</u> — 13' distance (Modified Distance — refer to markings on the court)	Free-Throw Line — 15' distance (Standard foul line markings on the court)
<u>Pressing</u> is <u>NOT</u> permitted (full court) Players <u>FALL-BACK</u> to <u>half court</u> when defending at <u>ALL</u> times	Pressing is permitted (full court) Players FALL-BACK to half court once a lead of 10 points is established
Clock Operation: Running Time Format (10 x 4-minute shifts) Game clock will stop: • At the end of each shift • During a free-throw • During a time-out or player injury • During the FINAL minute of the game	Clock Operation: Running Time Format (10 x 4-minute shifts) Game clock will stop: • At the end of each shift • During a free-throw • During a time-out or player injury • During the FINAL minute of the game

<u>Court Markings (Key—restricted area & 3-point line)</u> — Federation ($\underline{1}^{st}$); FIBA ($\underline{2}^{nd}$) ... depending on what lines are present in the gymnasium

<u>Possession</u> — <u>Each shift</u> will start in the <u>direction</u> of the <u>possession arrow</u>

Time-Outs — Each team is granted ONE time-out per game (stop time)

Time-outs may only be requested by a coach during any stoppage in play (may report to scorer's table OR game official)

Game Play — All divisions are permitted to play 5 v 5 OR 4 v 4 (at the discretion of the Site Convenor)