



HAMILTON CELTICS BASKETBALL HOUSE LEAGUE DIVISIONAL GAME RULES 2019-20

Description	House League Division		
	NOVICE	ATOM	BANTAM
Free Throw Line	13' distance (modified distance as marked on the court)	15' - standard distance	15' - standard distance
Ball Size	Size 5 (27.5")	Size 5 (27.5")	Size 6 (28.5")
Type of Game	5 v 5 or 4 v 4 (discretion of site convenor)	5 v 5 or 4 v 4 (discretion of site convenor)	5 v 5 or 4 v 4 (discretion of site convenor)
Length of Game	Running time format: <ul style="list-style-type: none"> • 10 x 4 minute shifts (5 shifts per half) • No overtime • Game clock will stop at <ul style="list-style-type: none"> ○ Free throw ○ Time-out ○ Player injury ○ Final 2 minute of game unless team is ahead by 10pts or more 	Running time format: <ul style="list-style-type: none"> • 10 x 4 minute shifts (5 shifts per half) • No overtime • Game clock will stop at <ul style="list-style-type: none"> ○ Free throw ○ Time-out ○ Player injury ○ Final 2 minute of game unless team is ahead by 10pts or more 	Running time format: <ul style="list-style-type: none"> • 10 x 4 minute shifts (5 shifts per half) • No overtime • Game clock will stop at <ul style="list-style-type: none"> ○ Free throw ○ Time-out ○ Player injury ○ Final 2 minute of game unless team is ahead by 10pts or more
Defensive Restrictions	<ul style="list-style-type: none"> • NO PRESSING ALLOWED – Players MUST fall-back to half court at ALL times when defending • Zone (only Person to person coverage) 	<ul style="list-style-type: none"> • NO PRESSING ALLOWED – Players MUST fall-back to half court at ALL times when defending • Zone (only Person to person coverage) 	<ul style="list-style-type: none"> • PRESSING ALLOWED unless team is leading by 10 points, fall-back rule is then applied • Zone (only Person to person coverage)
Offensive Restrictions	<ul style="list-style-type: none"> • No stalling allowed • No Isolation allowed 	<ul style="list-style-type: none"> • No stalling allowed • No Isolation allowed 	<ul style="list-style-type: none"> • No stalling allowed • No Isolation allowed
Halftime	<input type="checkbox"/> 4 minutes (pending on time available)	<input type="checkbox"/> 4 minutes (pending on time available)	<input type="checkbox"/> 4 minutes (pending on time available)
Fouls	<ul style="list-style-type: none"> • Player fouls out of game on 5th foul • Bonus in effect after 8th foul in each half • Bonus situation are two shots 	<ul style="list-style-type: none"> • Player fouls out of game on 5th foul • Bonus in effect after 8th foul in each half • Bonus situation are two shots 	<ul style="list-style-type: none"> • Player fouls out of game on 5th foul • Bonus in effect after 8th foul in each half • Bonus situation are two shots
3pt line	<input type="checkbox"/> allowed	<input type="checkbox"/> allowed	<input type="checkbox"/> allowed
Possession	<input type="checkbox"/> each shift will start in the direction of the possession arrow		
Timeout	<input type="checkbox"/> one time out per half		

- The rules listed above are specific to Hamilton Celtics Basketball House League
- To be enforced in conjunction with the FIBA rules of play