

CREW OF TWO PROCEDURE

Start, End Half & Between Qtrs.

PRE GAME & START OF GAME:

*Arrive on court 15 minutes prior to start time. **R**eferee secures game ball. Proceed to 28ft marks sideline opposite table; **R**eferee – observes visitors; **U**mpire – observes home team.

*At 12 minutes - **R** goes to table greet, check score book, instruct scorer & timer.
U goes to division line observe both teams.

*At 10 minutes [after **R** has done his/her table duties] the **U** will join **R** and conduct pre-game conference with [Head coaches & captains] halfway between centre restraining circle and tableside sideline. **R** will summon visitors; **U** will summon home; (**R** farthest from table and facing table; **U** stands closest to table; meeting to be brief, and include these items:

Introduces partner, captains and coaches

Addresses the head coaches with the following in question-and-response form

a. *Can we expect good sportsmanship from everyone involved?*

b. *Are your team members legally equipped, not wearing jewellery, and will they be wearing their uniforms properly?*

Address other appropriate issues, if necessary.

*Immediately after pre-game conference, return to 28 ft marks opposite continue to view warm-up; use time wisely – concentrate (identify pivot foot, etc).

*At 1 minute mark or when warm-up period ends for both teams, officials shall meet at division line opposite table and proceed to table and remove jackets. If any one team remains warming up, both officials will stay at the division line to observe until the team finishes warming up, then proceed to table as above.

* **R** moves to where division line meets opposite sideline ready to administer jump ball. **U** stays at table with arm raised to give start clock mechanic.

BETWEEN QTRS/ END OF 1st & 3rd QTRS:

*At horn to end a quarter, if necessary, the two officials meet briefly at the centre circle then move to between quarter positions – **R** - to division line with ball; **U** to back court side of centre circle.

*At the 15 second warning horn, **U** first informs team bench in the back court, then the team bench in the front court, that was the 1st warning horn. Now, **U** heading in the direction of play will proceed to the “lead” position for throw-in to start next quarter.

***R** sounds whistle, announces team color, signals direction, designates spot and puts ball in play.

NOTE: Only in the event of cheerleading activity during intermission will the U stand at the front court block before notifying the benches of the first horn.

END OF HALF PROCEDURE:

*Horn sounds to end 2nd quarter; crew shall assemble at the centre circle/division line opposite table.

*When coaches and players have left the confines of the playing area, the Referee shall:

- 1 - Check with the scorer to ensure accuracy of score sheet
- 2 – Ask table personnel to set the AP arrow
- 3 - Instruct timer to notify teams and officials, with three blasts of the horn, at least 3 minutes prior to start of second half then to sound a warning signal 15 seconds before the expiration of the intermission.

*When returning to court – **R** and **U** assume pre-game warm-up positions.

*When the 15 second warning horn sounds:

- 1 - **R**eferee goes to division line at the sideline opposite scorer's table.
- 2 - **U**mpire **U** –
 - A - Goes to table
 - B – Checks with scorer & timer for readiness
 - C – Relays the ball to the Referee
 - D – Informs each coach of team entitled to throw-in
 - E – Assumes lead position in the front court.

TIMERS DUTIES:

Always make eye contact with the reporting official until he/she completes report.

Notify with three blasts of horn at 3 minutes, then one blast of horn at 15 seconds before the expiration of time to start of the game and to start the second half.

There is a 1 minute intermission between [1st & 2nd] & [3rd & 4th] quarters. The horn shall be sounded at 15 seconds before the 1 minute intermission time expires.

The horn shall be sounded at 15 seconds before the expiration of a 60 second time out and/or a 30 second time out.